

When words aren't enough, you complete the picture.

Change the visual landscape with cutting-edge illustrations and learn to communicate ideas clearly through pictures in our renowned Illustration program. You'll master the latest technology, study under industry leaders, and go on to create beautiful works that tell stories through printed books, motion graphics, or fabric patterns. You're prepared to lead the creative economy—whether you're starting your own business in publishing, designing video games, or doing concept designs for top entertainment companies.

Careers

Advertising designer Apparel graphics designer Book illustrator Character and asset designer Designer for web and mobile Editorial illustrator Film effects creator Fine artist Freelance illustrator Greeting card designer Newspaper graphic artist Poster artist Product and toy designer Video game designer

Employers

American Greetings Bath & Body Works Boeina Cartoon Network CBS News DC Comics **Disney Consumer Products DreamWorks Animation** Forever 21 Hallmark Hasbro Marvel Comics Ogilvy & Mather Pixar Sony Pictures Turbine Wall Street Journal Williams Sonoma Zaner-Bloser

Facilities

You'll have access to:

- » 3D illustration lab with small- and large-scale sculpting, molding, and casting equipment
- » 2D illustration lab with scanners, black-and-white and color printers, drawing tables, open lounge space, Cintiq monitors, light table, drawing projectors, cutting table, mat cutter, cameras, and a cleaning sink
- » Computer lab with Cintiq monitors, ZBrush, and Adobe software
- » Access to printmaking lab and equipment
- » Access to the Tad Jeffrey FabLab, which includes 3D printers, laser cutters, CNC machine, and spray booths

PROFESSIONAL RESOURCES

American Library Association ala.org

American Society of Architectural Illustrators asai.org

Author Illustrator Source author-illustr-source.com

Educational Book & Media Association edupaperback.org

FolioPlanet (portfolio review by art directors, free listing, and portfolio set-up) folioplanet.com Imaginative Book Illustration Society bookillustration.org

International Board on Books for Young People ibby.org

The Drawing Board for Illustrators cartoonists.com

The Horn Book hbook.com

The I-Spot (online resource for illustrators) theispot.com



NOTABLE ALUMNI



Victoria Douglas Class of 2020

Victoria Douglas had just graduated when they signed with Behemoth Comics to turn their action comic (and senior capstone project) *Cinnamon* into an ongoing series distributed by Diamond in local comic stores nationwide. In May 2022, Simon and Schuster published the series in book form. Douglas was awarded the Emerging Talent Prize at Cartoon Crossroads Columbus 2022.