ANIMATION

Start a movement with motion.

Life is full of movement, and you'll learn how to capture it in CCAD's Animation program. You'll master the latest in animation tools and techniques, including 2D, 3D and experimental forms. You'll also learn about creating motion graphics, digital modeling, and virtual reality as you make work using professional-grade tools and facilities, all with the support of our expert faculty.

Plus, you'll sharpen your creative skills through activities like CCAD Sketch, via the Animation Student Collective, and by taking part in creative competitions like the worldwide 24 Hours Animation Contest for Students.

Careers

3D Architectural Animator

Visual Effects Animation

Effects house animator

Game artist

Live theater effects designer

Motion designer

Projection mapping artist

Rapid prototyping producer

Story artist

Television animator

Recent Employers

Amazon Studios

AXIS Studios

Company 3

CSCA

Disney Florida

Hornet

Illumination Entertainment

Liquid Development

Netflix

Nickelodeon

PIXEL Park

Respawn Entertainment

Riot Games

The Shipyard

Titmouse

ZeniMax Media

Facilities

You'll have access to:

» Mac and PC computer labs loaded with industry-standard software

» 24-inch Cintiq tablets so you can express yourself in 2D and 3D animation environments

» A stop-motion lab equipped with DSLRs and Dragonframe

» A student lounge; home to the Animation Student Collective

» A large, state-of-the-art computer teaching lab

» A virtual reality drawing lab

» A flex space that changes based on project needs

» Access to the Tad Jeffrey FabLab, which includes 3D printers, laser cutters, CNC machine, and spray booths

Curriculum

Major Requirements *45 credits*

Introduction to Animation
Experimental or 2D or 3D-Animation Fundamentals
Visual Narrative & Storyboard
Pipeline & Production Fundamentals
Photo I or Video I or History of Cinema
Animation elective
Experiential Learning elective
Pipeline Production Intermediate
Animation Lab Team
Advanced Animation electives
Drawing elective
Animation Lab Pipeline
Animation Lab Production

First-Year Experience and Art/Design Electives *27 credits*

2D Creative Practices
Systems of Drawing
Collaboration
What Can a Drawing Do
3D Making with Care
Art/Design electives

Liberal Arts & Art History Requirements *48 credits*

Major-specific required courses:

Modern to Contemporary Art & Design
Historical Art & Design
History of Animation
Writing & the Arts
Math Quantitative Literacy
Introduction to Philosophy

Choose courses from each of the following categories:

Self & Society
Advanced Art History
Science
Literature
Social Science
Advanced Writing
Business
Liberal Arts and/or Art History electives

Total Required Credits *120 credits*

Courses listed reflect the Animation academic plan for incoming students in 2024–2025. Course titles are subject to change.

Notable Animation Alumni

Fawn Veerasunthorn
Class of 2005

Fawn Veerasunthorn, a rising star at Disney, co-directed and co-wrote its 100th anniversary feature, *Wish*, released in 2023. Her Disney credits also include serving as head of story for *Raya and the Last Dragon*, and as a story artist for *Moana, Ralph Breaks the Internet*, and *Zootopia*. Veerasunthorn, who grew up in Thailand, was encouraged to attend CCAD by Paitoon Ratanasirintrawoot (Class of 1993), who attended the same Bangkok high school as her before going on to CCAD and, eventually, working for many years at the House of the Mouse.

Allie Vanaman
Class of 2017

Allie Vanaman is a character and environment designer whose recent projects include working as an in-between cleanup animator for marketing and promotional materials for Warner Bros. Entertainment's *Space Jam: A New Legacy*. Her thesis film, *The Finvestigations of Sharklock Foams*, was screened at film festivals such as the World Animation Celebration at Sony Pictures, and was awarded CCAD's 2017 Animation President's Award and the Columbus Society of Communicating Arts' Award of Excellence.

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